

7. UNIFORM POLICY

- Singlets All teams must register uniform colours on the application form online. Reversible uniforms must consist of tops of the same colour, numbered back and front as prescribed by the by-laws relating to the competition (by-laws can be found on the MCBA website, www.mcba.net.au)
- Bike shorts with pockets, Board shorts, Tracksuit pants or shorts with pockets, buttons, belts, zips or buckles are not allowed. Regulation sand shoes or gym boots must be worn (non-marking soles).
- Compression Undergarments must be the same dominant colour as the playing singlet/shorts or black may be worn. Note: any undergarments with loose long sleeves may not be worn.
- Numbers must be within the following ranges 00 to 99 and must be of the correct size and the same colour throughout the team. 69 is not a legal number.
- Fingernails should not protrude beyond the visible line of the finger. If so, they must be taped.
- In the event of a singlet colour clash, the first named team on the fixture will be required to reverse their singlets before the match begins. Note: teams can source an alternate colour from Uniform Hire before the game begins if need be through the venue manager.
- As of Round 4, incorrect uniform penalties apply. Teams with players without correct uniform (shorts and tops) will be penalised, 5 points per offence will be awarded to the opposition.
- Penalties can only be applied by the referee on the iPad by half time of the game.

APPROVAL / VERSION CONTROL	
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Approved by:	MCBA Board
Updated:	
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